

BREAKDOWN

This project uses old products as a starting point for a project which encompasses creative thinking, experimenting with form, various drawing techniques and photographic representation.

Find discarded or broken childrens toys that have the capacity to be taken apart. This could include soft toys such as teddy bears, lego toys, all manner of plastic gadgets, kits and playthings. Brick Lane market on a Sunday is a good place to look or in junk shops or skips.

In the studio you will need to use basic tools such as scissors, screwdrivers, spanners and hammers to break the objects down into their component/separated pieces, before rearranging and experimenting with these to make a singular new object that can be representational, sculptural or functional.

Photograph the objects from different angles at the beginning and then continue to photograph every stage please, including your end result in order to construct a photographic timeline showing how the project progresses.

Before deconstructing your group of toy objects

- 1) Make a collage of them at 1:1 using different found papers, textures and paint.
- 2) Do a technical drawing at 1:1, showing plans and elevations of at least 3 of the objects.

Now take the objects apart as far as possible.

Experiment and play with the component parts and make a new 3-dimensional object. You can add a small amount of other materials or colour if desired and use any appropriate way to connect pieces such as sewing, nails, screws, soldering, glueing, string or wire binding.

Photograph your outcome, considering how best your object is represented in terms of background and lighting.

Create a final collage at 1:1 to represent your end result.

Use your sketchbook throughout to record ideas and progression.

Assessment criteria

Interaction with objects leading to development and realisation of ideas.
Ability to communicate and present these through drawing, collage and photographic requirements as outlined above.

Reference

Bruno Munari, Aldo Tanchis (Lund Humphries)
Alan Fletcher, *The Art of Looking Sideways* (Phaidon 2000)

designmuseum.org.uk See Archigram
arcspace.com See Richard Meier collages, Will Alsop and Bernard Tschumi.

Look in magazines such as Architectural Review, Eye, Domus and Frame.

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